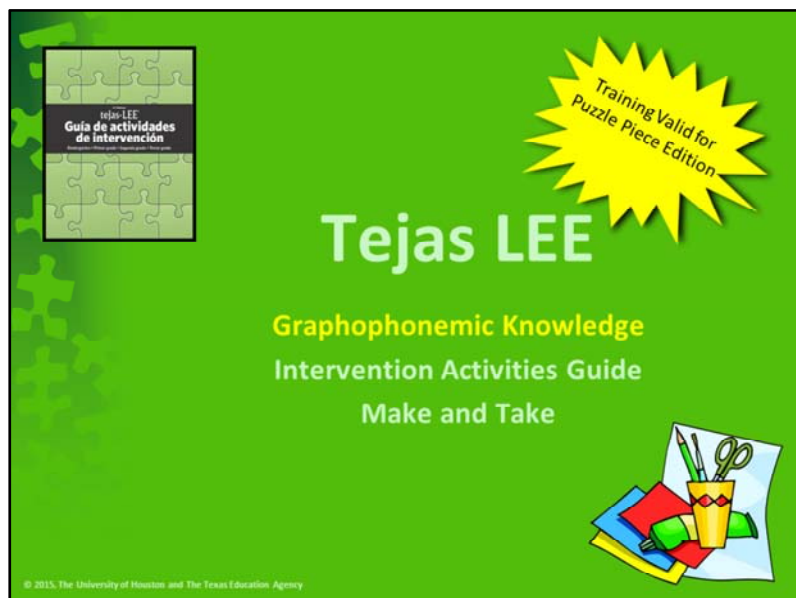




Key Points



NOTES FOR PRESENTER:

Before the training, you will need to gather the materials for your make and take. For this module, for each participant, you will need:

- 6—Letter Sized File Folders (color)
- 10—Library Cards Pockets
- 3 —6 x 9 manila envelope
- 1—business envelope (4 1/8 x 9 1/2)
- 4—Brads
- 2 Sheets of red construction paper
- 1—wooden dowel (approx. 3 feet long)
- 1—length of yarn or string (approx. 3 feet long)
- 1—Magnetic strip
- 2—Clear, self-adhesive CD/DVD/Zip Disk Holder
- 2—Rubber band

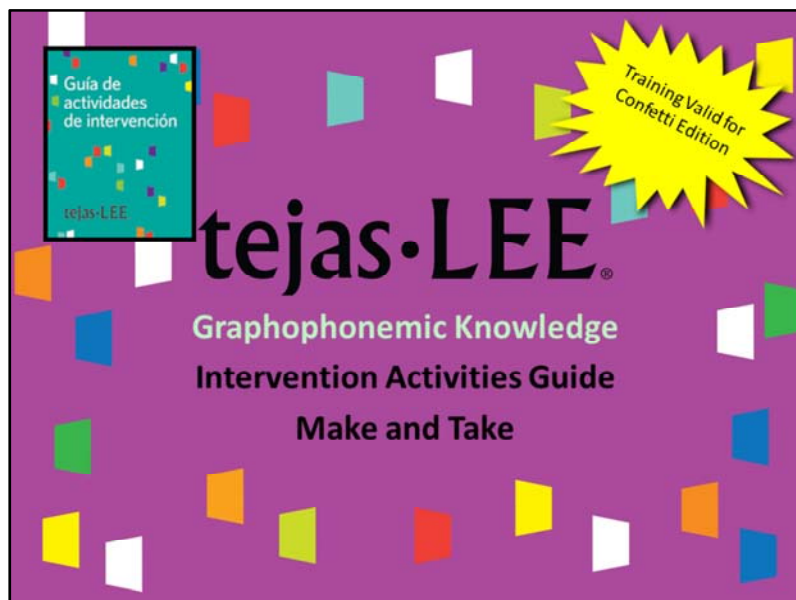
You will need to print the handouts for this training in COLOR.

In addition, each table will need the following sharable materials:

- Scissors, several pairs
- Glue or rubber cement
- Color markers (washable or permanent)
- Black Sharpie Markers
- Extra Rubberbands
- Hole Punch
- Exacto Knife & Cutting Board (or other surface for cutting)



Notes



Key Points



Notes

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2

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Key Points



Notes

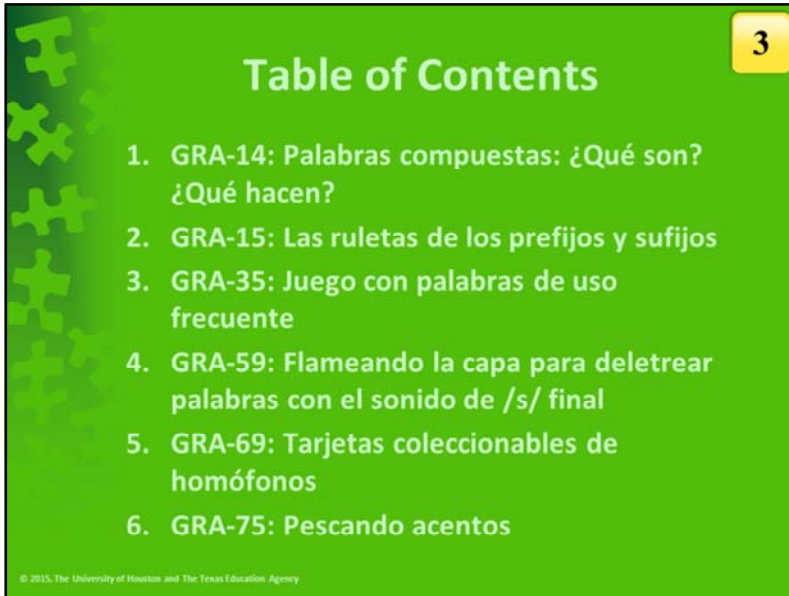


Table of Contents

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1. GRA-14: Palabras compuestas: ¿Qué son? ¿Qué hacen?
2. GRA-15: Las ruletas de los prefijos y sufijos
3. GRA-35: Juego con palabras de uso frecuente
4. GRA-59: Flameando la capa para deletrear palabras con el sonido de /s/ final
5. GRA-69: Tarjetas coleccionables de homófonos
6. GRA-75: Pescando acentos

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Key Points

SAY:

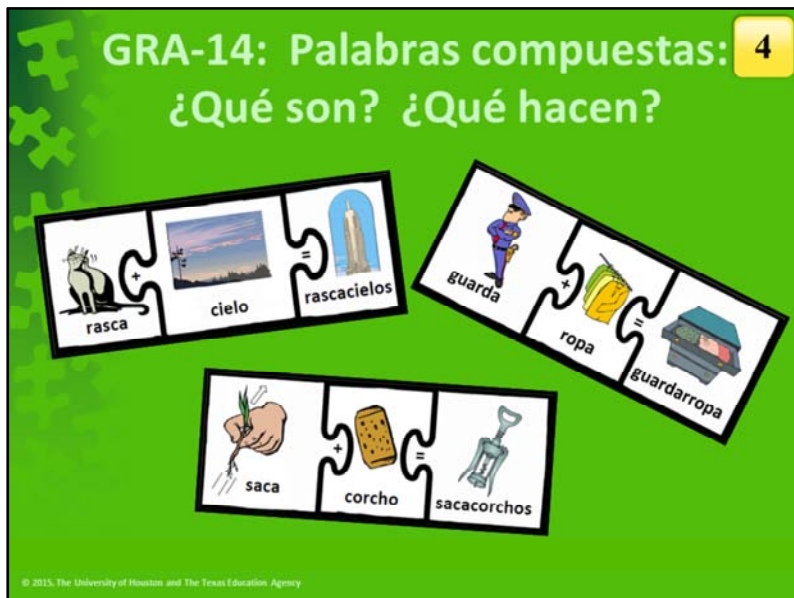
This slide shows the folder games we will be making today.

DO:

Give participants a moment to read through this list.



Notes



Key Points

SAY:

Please take out your packet for GRA-14: Palabras compuestas: ¿Qué son? ¿Qué hacen? In this activity, students will put together puzzle pieces to form compound words.



Notes

GRA-14: Palabras compuestas: 5
¿Qué son? ¿Qué hacen?

For this activity, please get the following materials:

- 2 Library Card Pockets
- 1 Letter Sized Folder
- GRA-14 Packet

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SAY:

This is the material list for the GRA-14 activity. Before I advance this slide, would each of you please gather your materials for this activity?

DO:

Have this slide up for participants as they gather materials so they know which and how many items they will need to create this folder game.

Have participants gather only the materials they need for one activity at a time. Once all participants have their materials, advance the PowerPoint to the next slide.

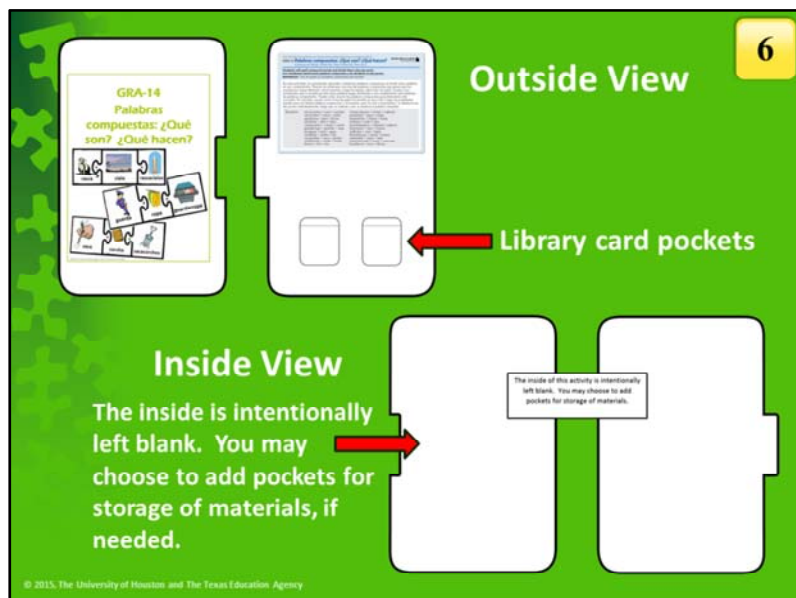


Key Points

- Have this slide up for participants as they gather the materials to make the folder game.
- Once all participants have materials, advance to the hints slide.



Notes



Key Points

SAY:

These schematics show what our completed folder game should look like.

On the front of the folder, glue the cover with the activity name. On the back of the folder, glue the instructions and below that paste two library card pockets. This will serve as a place to hold the cards.

The inside of the folder was intentionally left blank. However, you may choose to add pockets for additional storage of materials, if needed. Alternately, the students can use this space to lay out their cards and form their compound words.

DO:

Leave this slide up for reference while participants put together this folder game.



Notes

GRA-14: Palabras compuestas: 7
¿Qué son? ¿Qué hacen?

Helpful Hints

Activity: GRA-14

➤ We have created a blank template on which you can create additional examples.

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Key Points

DO:

Read through the HINTS with your participants.

Have them note where we obtained the printable magnets and the clear storage pockets. These are in the trainer notes of the modules but do not appear on the slides.

SAY:

The HINTS for each slide will differ. There may be suggestions on how to cut something (as on this slide); additional information on making materials for your students and even “things to avoid” when creating your own materials.

DO:

Advance to the next activity (slide) once most participants have completed this folder. Have those who finish early help neighbors so that all participants are finished or nearly so.



Notes



Key Points

SAY:

Our next activity will be GRA-15: Las ruletas de los prefijos y sufijos. Please take out the packet for this activity. This activity will help students practice their prefixes and suffixes by using a word wheel to create new words.



Notes

GRA-15: Las ruletas de los prefijos y sufijos 9

For this activity, please get the following materials:

- business envelope (4 ½ x 9 ½)
- Exacto knife and cutting board
- 1 Letter Sized Folder
- 4 brads
- Hole punch
- GRA-15 Packet

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DO:
Read slide.



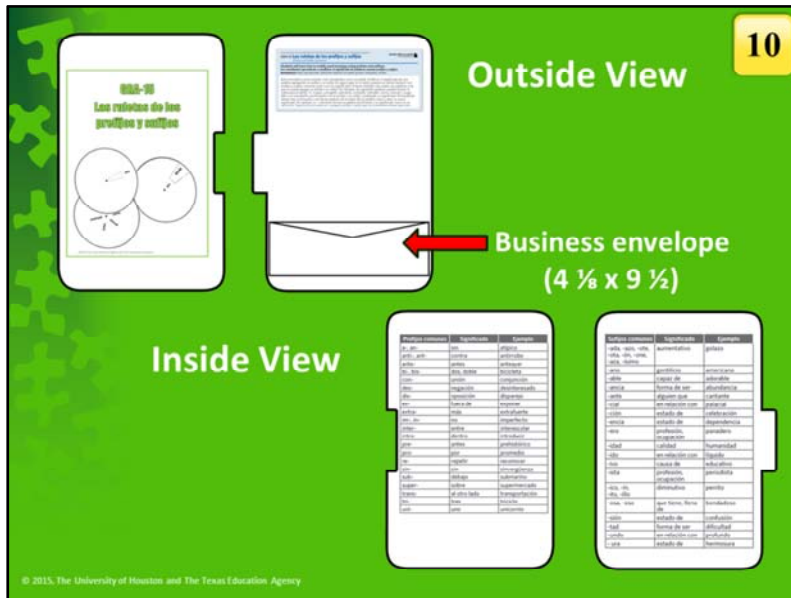
Key Points



Notes



Key Points



SAY:

Glue the activity cover on the front of the folder. On the back of the folder, glue the instructions at the top and at the bottom glue a business envelope (4 1/8 x 9 1/2). Be sure to first fold back the flap before gluing down the envelope. Use this envelope to store the prefix and suffix wheels.

Cut out both sets of wheels and then use the exacto knife to cut out the dotted line windows. Use the brads to attach the top prefix/suffix wheel to it's corresponding word part wheel.

On the inside of the folder, glue the prefix handout on the left side and the suffix handout on the right side.

You cause use the blank template wheels to create additional examples.

DO:

Leave this slide up for reference while participants put together this folder game.



Notes

GRA-15: Las ruletas de los prefijos y sufijos **11**

Helpful Hints

Activity: GRA-15

- When completing your handwritten prefix and suffix wheels, you may find it easier to attach the two pieces first and then write the words on the bottom wheel to ensure they fit in the space and are straight.
- Try to pick examples of words that students will encounter in their reading.

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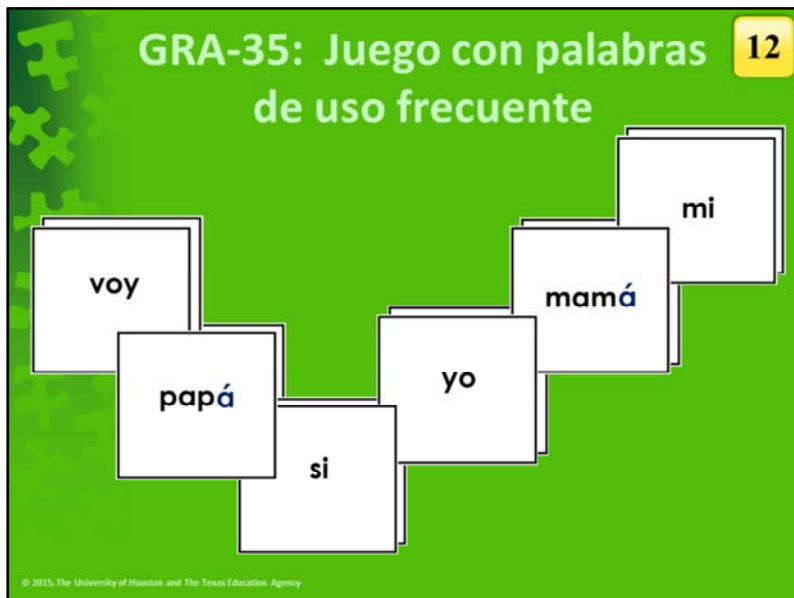
DO:
Read slide.



Key Points



Notes



SAY:

Please take out your packet for GRA-35: Juego con palabras de uso frecuente. This activity is designed to help students practice reading high frequency words.



Key Points



Notes

GRA-35: Juego con palabras de uso frecuente **13**

For this activity, please get the following materials:

- 8 Library Card Pockets
- 1 Letter Sized Folder
- GRA-35 Packet

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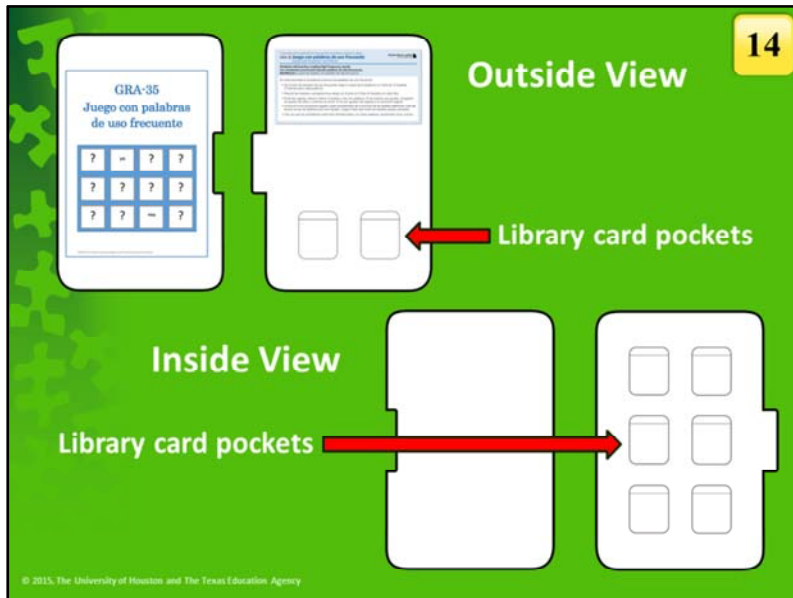
DO:
Read slide.



Key Points



Notes



Key Points

SAY:

On the front of the folder, glue the activity cover. On the back of the folder, glue the instructions at the top and then below it glue two library card pockets.

On the inside of the folder, glue an additional six library card pockets on the right side.

There are two copies of each set of 6 cards (4 sets total). Cut out the cards and place each set in a library pocket.

You will have 4 pockets left over for you to add additional sets of words.

The students can use the empty left side of the folder to lay out their cards and play the game.

DO:

Leave this slide up for reference while participants put together this folder game.



Notes

GRA-35: Juego con palabras de uso frecuente **15**

Helpful Hints

Activity: GRA-35

- Although the instructions for this activity do not explicitly say so, students should read each high frequency word as they turn them over.
- When printing the card sets, do so on card stock so that the words are not visible through the paper.
- You may wish to print each set of 12 cards on different colored paper to facilitate sorting and storage.
- 4 extra pockets are provided for game expansion.

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DO:
Read slide.



Key Points



Notes

GRA-59: Flameando la capa para deletrear palabras con el sonido de /s/ final **16**



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Key Points

SAY:

Now we will begin making our next folder. Please find your packet of photocopies for GRA-59.

Once I advance to the next slide, you may gather the necessary materials.



Notes

GRA-59: Flameando la capa para deletrear palabras con el sonido de /s/ final 17

For this activity, please get the following materials:

- 2 sheets red construction paper
- Rubber band
- 6 x 9 manila envelope
- 1 clear, self-adhesive CD/DVD/Zip Disk Holder
- 1 Letter Sized Folder
- GRA-59 Packet

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SAY:

If you are not able to find exactly the same materials we used for each folder game, feel free to improvise.

DO:

Advance to the HINTS slide once participants have their materials.

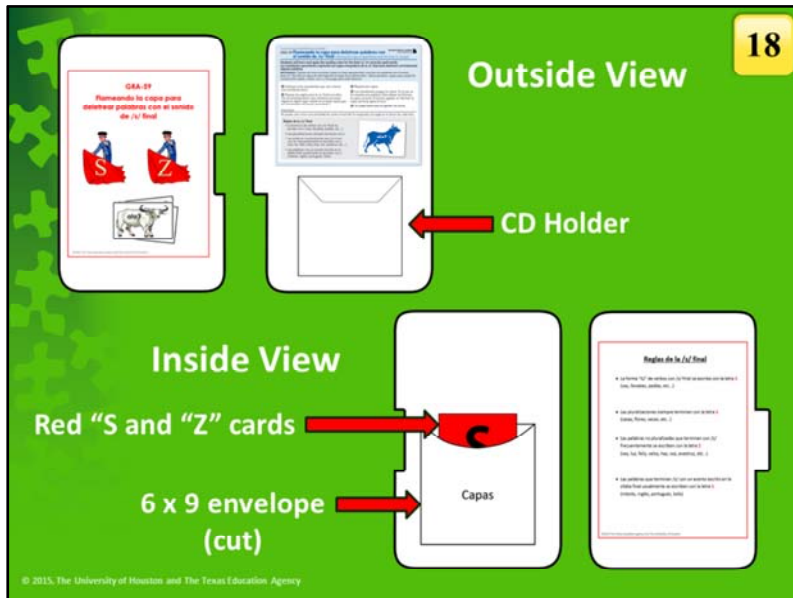


Key Points

- Feel free to improvise materials on any folder game should those items we used not be available to you.



Notes



Key Points

SAY:

On the front on the folder, glue the cover with the activity game. On the back of the folder, glue the instructions and below that place the CD Holder. This will serve as a place to hold the bull cards.

Cut off the top of the 6x9 envelope and cut out a little scoop on the front so that the cards can show through. On the left inside of the folder, glue the pocket you just made. Cut each sheet of red construction paper into four cards. Label half of them "S" and the other half "Z". Once you are finished making the cards, place them inside the pocket.

On the right side, glue the handout with the rules for the final /s/ sound.

DO:

Leave this slide up for reference while participants put together this folder game.



Notes

GRA-59: Flameando la capa para deletrear palabras con el sonido de /s/ final 19

Helpful Hints

Activity: GRA-59

- Cut out 2 red capes for each student in your small group (one for S and one for Z)
- You may wish to make a poster of the final /s/ rules for display in your classroom
- When making your own cards, be careful when selecting words (Ve_ is not a good choice as vez and ves are both correct spellings—unless you provide usage—tú form, unaccented word)

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Key Points



SAY:

Note that the HINTS for this activity are quite different than for the previous game. The first is about the “capes” that each student will need (show the capes from the folder you created before the training). The second is a recommendation to enlarge the rules sheet--included in your packet—to poster size and the third is a suggestion to use care in selecting additional words for this game as some—such as VES and VEZ—have two equally valid spellings.



Notes

GRA-69: Tarjetas coleccionables de homófonos 20

	<p>sumo—poner dos números juntos para sacar un total</p> <p>Si sumo uno y uno el resultado es dos.</p>		<p>zumo—jugo</p> <p>Quiero un vaso de zumo de naranja.</p>
sumo		zumo	

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Key Points

SAY:

Now, please take out the packet for activity GRA-69.

NOTE: Remember that “homófonos” are words that have different spelling but which are pronounced the same.



Notes

GRA-69: Tarjetas coleccionables de homófonos **21**

For this activity, please get the following materials:

- Rubber band
- 6 x 9 manila envelope
- 1 Letter Sized Folder
- GRA-69 Packet

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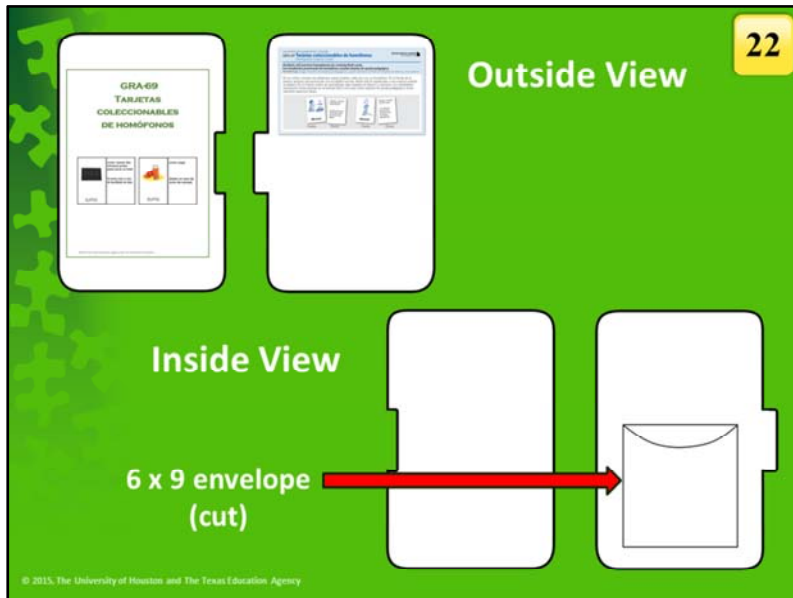
DO:
Read slide.



Key Points



Notes



Key Points

SAY:

On the front of the folder, glue the cover with the activity game. On the back of the folder, glue the instructions.

Cut off the top of the 6x9 envelope and cut out a little scoop on the front of the envelope. On the right inside of the folder, glue the pocket you just made. Cut out the homophone cards and place them into this pocket. Use the rubber band to hold the cards together.

DO:

Leave this slide up for reference while participants put together this folder game.



Notes

GRA-69: Tarjetas coleccionables de homófonos **23**

Helpful Hints

Activity: GRA-69

- When cutting the top off the manila envelope to create your pocket, make it at least 3 inches tall to comfortably hold the cards.
- You may wish to enlarge the master cards so that your students can easily copy the information.
- You may wish to have a quantity of blank cards ready in your classroom for your students to use.

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Key Points

DO:

Read slide.

NOTE: Remember that “homófonos” are words that have different spelling but which are pronounced the same.



Notes



Key Points

This slide has one (1) ✓ ☆ *CLICK* of animation.

SAY:


GRA-75 is a great activity for students to practice determining the correct spelling of accented words. The student catches a fish from the pond and a second student removes the fish and shows the first student the side with all the words. The first student then reads aloud all variations of the word. For example, petalo, petaló, petálo, pétalo. Once the student answers, they can look on the back side...

✓ ☆ *CLICK*

...to determine if their answer is correct.



Notes



GRA-75: Pescando acentos

25

For this activity, please get the following materials:

- Wooden dowel (or other fishing pole substitute)
- Length of yarn or string (about 3 feet)
- Magnetic strip that can be cut into small pieces
- Letter Sized Folder
- Clear, self-adhesive CD/DVD/Zip Disk Holder
- Hole punch
- GRA-75 Packet

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Key Points

DO:

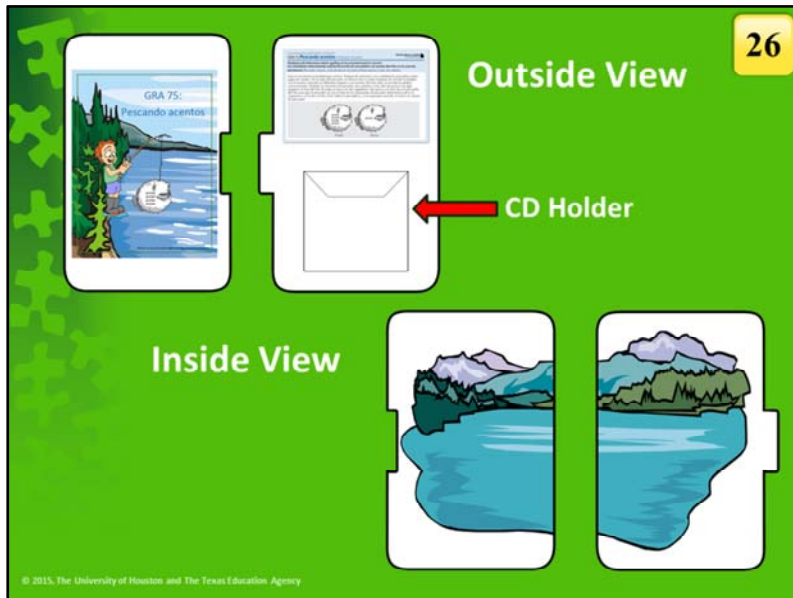
Read slide.

SAY:

Magnetic strips that can be cut can usually be found in teacher supply stores. Most office supply stores also sell such items. One we are aware of is: Avery 8 ½ x 11 Printable Magnet Sheets (3270)



Notes



Key Points

SAY:

Glue the activity cover on the front of the folder. On the back of the folder, glue the instructions at the top and below that place the CD Holder.

To make the fish, first cut them out either along the outline or in square shapes. Next, cut the magnetic strip into smaller pieces. Glue the magnetic piece on the blank side of one of the fish and then glue the corresponding fish on top so that the magnet is inside between both sides of the fish. Once, finished, store the fish in the CD Holder pocket.

On the inside of the folder, glue the lake pictures.

To make the fishing pole, let's look at the instructions on the next page.

DO:

Leave this slide up for reference while participants put together this folder game.



Notes

GRA-75: Pescando acentos

27

Helpful Hints

Activity: GRA-75

- Use thin paper to make fish.
- You don't have to cut exactly along the fish outline (you can leave a square border around them).
- When attaching the string to the dowel, if possible drill or cut a hole so that the string can be firmly attached.
- Hole punch the magnet and tie the other end of the string to it to firmly attach it. This will be your "bait".
- If a student pulls up more than one fish with his pole, have his partner select one and return the others to the "pond".

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Key Points

SAY:

We recommend using thin paper to make your fish as the magnetic attraction may be reduced if card stock is used. Also keep in mind that it is not necessary to cut the fish exactly along the outline. You can cut in a large oval or square as well.

When making the fishing pole, take precautions so that the string does not detach from the pole or the magnet during the game. There are many ways to do this such as drilling a hole in the top part of the dowel and running the string through the hole; narrowing part of the dowel near the top so that it cannot easily slip off, etc... If possible cut the magnet for the fishing pole into a "bait-like" shape—a small fish, shrimp, circle, etc... be sure the bait is wide enough so that you can punch a hole in the middle to tie the other end of the string to the bait.

When students are playing in pairs, the magnet on the rod may pick up more than one fish. If this should happen, have his partner keep only one fish and return the others to the pond.



Notes

The End 28

Download this training from:
www.tejaslee.org/Resources/trainer.html
Tejas LEE Make and Take

Also available:

- Tejas LEE Phonological Awareness Make and Take
- Tejas LEE Fluency Make and Take
- Tejas LEE Comprehension Make and Take
- Tejas LEE Vocabulary Make and Take
- Tejas LEE Writing Make and Take

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Key Points



Notes